



OBJECT
COMPUTING

WEBINAR

Calling REST Services with the Fetch API

Mark Volkmann, Partner and Principal Software Engineer
mark@objectcomputing.com

© 2019, Object Computing, Inc. (OCI). All rights reserved. No part of these notes may be reproduced, stored in a retrieval system, or transmitted, in any form or by any means, electronic, mechanical, photocopying, recording, or otherwise, without the prior, written permission of Object Computing, Inc. (OCI)

objectcomputing.com

INTRODUCTION



- Fetch standard defines request and response objects and a function for obtaining a response from a request
- Defined by Web Hypertext Application Technology Working Group (WHATWG)
- This screencast presents a recommended way to use the Fetch API that takes advantage of JavaScript Promises and **async/await**



FETCH API BROWSER SUPPORT



- Supported by all modern web browsers
- Internet Explorer is the only popular browser without support
- Polyfill available at <https://github.com/github/fetch>
 - supports IE 10+



REST SERVICES



- Typically use HTTP verbs in specific way
- **POST** requests **create** a resource
- **GET** requests **retrieve** a resource
- **PUT** requests **update** a resource
- **DELETE** requests **delete** a resource
- **POST** and **PUT** requests often include a **JSON** body



UTILITY FUNCTIONS



- Useful to create a small set of utility functions that hide details of these operations
- Source file `fetch-util.js` does this
- Feel free to copy and use in your projects



fetch-util.js ...



```
// Change this to match the URL prefix of your REST services.  
// If your project uses REST services with more than one URL prefix,  
// drop use URL_PREFIX and just pass full URLs into the functions.  
const URL_PREFIX = 'http://localhost:1234/';  
  
// If there are any common options that are  
// desired in all HTTP requests, place them here.  
const options = {};  
  
const headers = {'Content-Type': 'application/json'};
```



... fetch-util.js ...



```
// Can't name this "delete" because that is a JavaScript keyword.
export async function deleteResource(urlSuffix) {
  const url = URL_PREFIX + urlSuffix;
  return fetch(url, {...options, method: 'DELETE'});
}
```



... fetch-util.js ...

```
export async function getJson(urlSuffix) {  
  const url = URL_PREFIX + urlSuffix;  
  const res = await fetch(url, options);  
  if (!res.ok) throw new Error(await res.text());  
  return res.json();  
}
```

```
export async function getText(urlSuffix) {  
  const url = URL_PREFIX + urlSuffix;  
  const res = await fetch(url, options);  
  if (!res.ok) throw new Error(await res.text());  
  return res.text();  
}
```

method defaults
to 'GET'

... fetch-util.js



```
export function postJson(urlSuffix, obj) {
  const url = URL_PREFIX + urlSuffix;
  const body = JSON.stringify(obj);
  return fetch(url, {...options, method: 'POST', headers, body});
}

export function putJson(urlSuffix, obj) {
  const url = URL_PREFIX + urlSuffix;
  const body = JSON.stringify(obj);
  return fetch(url, {...options, method: 'PUT', headers, body});
}
```



`async / await ...`



- Functions that use `await` to wait for a Promise to resolve or reject must be marked with `async`
- Such functions always return a **Promise**



... async / await



- When uses of `await` are wrapped in a `try/catch`, **Promises** that throw will cause the `catch` block to execute

```
async function doStuff() {
  try {
    const result = await someAsyncFn();
    // Do something with result.
  } catch (e) {
    // Handle error.
  }
}
```

```
const doStuff = async () => {
  try {
    const result = await someAsyncFn();
    // Do something with result.
  } catch (e) {
    // Handle error.
  }
};
```

CREATE WITH POST



inside an `async` function

```
try {
  const res = await postJson('some-url-path', someObject);
  if (res.ok) {
    // Handle success.
  } else {
    // Handle error.
  }
} catch (e) {
  // Handle error.
}
```

RETRIEVE WITH GET



inside an `async` function

```
try {  
  const resource = await getJSON('some-url-path');  
  // Do something with resource.  
} catch (e) {  
  // Handle error.  
}
```


UPDATE WITH PUT



inside an `async` function

```
try {
  const res = await putJson('some-url-path', someObject);
  if (res.ok) {
    // Handle success.
  } else {
    // Handle error.
  }
} catch (e) {
  // Handle error.
}
```

DELETE WITH DELETE



inside an `async` function

```
try {  
  await deleteResource('some-url-path');  
} catch (e) {  
  // Handle error.  
}
```

COMPLETE EXAMPLE



- <https://github.com/mvolkmann/fetch-api-demo>
- Demonstrates using **Fetch API** from a web app implemented in **Vue** to a backend implemented in **Node.js** and **Express** that talks to a **PostgreSQL** database

Dogs

Breed

Name

Create Update

Name	Breed	Delete
Dasher	whippet	X
Maisey	treeing walker coonhound	X
Ramsey	native american indian dog	X
Oscar Wilde	german shorthaired pointer	X

Wrap Up



- You now know everything need to call REST services using the FETCH API



LEARN MORE ABOUT OCI EVENTS AND TRAINING



Events:

- objectcomputing.com/events

Training:




- objectcomputing.com/training
- grailstraining.com
- micronauttraining.com

Or email info@ocitraining.com to schedule a custom training program for your team online, on site, or in our state-of-the-art, Midwest training lab.



OBJECT
COMPUTING

CONNECT WITH US

-  1+ (314) 579-0066
-  @objectcomputing
-  objectcomputing.com